

Exercise I

1. Draw memory state for the following program:

```
#include <stdio.h>

int f(int*,int);

int main(void){
    int t[]={2,3,4};
    int z=f(t,3);
    return 0;
}

int f(int *t,int s){
    int tmp,z;
    if(s<=0) return 0;
    if(s==1) return *t;
    tmp=*t;
    *t=*(t+1);
    *(t+1)=tmp;
    return z=*t*f(t+1,s-1);
}
```

Exercise II

2. Write the function printR that prints on the screen a given string in reverse order. You are not allowed to use "string.h" library. The recursive version is preferred, but not obligatory. Example: printR("animal"); prints on the screen: lamina
3. Write the function printReverse that prints the strings in an array in reverse order. This function uses the function printR. Below is printReverseTest(), and the resulting output.

```
void printReverseTest(){
    char *t[]={"animal","desserts",NULL,"gateman","", "\0", "depots"};
    printReverse(t,7);
}

int main(void) { printReverseTest(); return 0; }
```

Output on the screen (_ indicates space) :
stoped___nametag___stressed_lamina_

Exercise III

Consider the type node: typedef struct node{ int d; struct node* next;} node;

4. Write the function extract that extracts a sublist from a given list of integers. The nodes to be extracted are the node containing a given integer. No new allocation or deallocation is allowed.

Example: node *L1,*L2=NULL;
 //Push nodes to L1 to make the list {2,1,2,4,2,2}
 extract(&L1,&L2,2);

